

Game Artist Interview Questions

1. Tell me how you organize, plan, and prioritize your work.

2. Describe an effective complex graphic or animation which you designed.

3. Share an experience you had in dealing with a difficult person and how you handled the situation.

4. Share an experience in which you successfully shared a difficult piece of information. (Make sure that the candidate has open lines of communication.)

5. Share an experience when you applied new technology or information in your job. How did it help your company?

6. Give me an example of when you thought outside of the box. How did it help your employer?

7. Tell me about an experience in which you analyzed information and evaluated results to choose the best solution to a problem.

8. Would you consider analyzing data or information a strength? How so?

9. Share an effective approach to working with a large amount of information/data. How has your approach affected your company?

10. Tell me about the last time you monitored or reviewed information and detected a problem. How did you respond?

11. Share an example of a time you had to gather information from multiple sources. How did you determine which information was relevant?

12. Provide an example of a time when you were able to demonstrate excellent listening skills. What was the situation and outcome?

13. Share an experience in which your attention to detail and thoroughness had an impact on your last company.

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14. Provide an example of a time when you successfully organized a diverse group of people to accomplish a task.

15. Please share with me an example of how you helped coach or mentor someone. What improvements did you see in the person's knowledge or skills?

16. Name a time when your advice to management led to an improvement in your company or otherwise helped your employer.

17. Describe an experience in which you identified the educational needs of your students and successfully developed a way to teach/train them.

18. Provide a time when you worked in a rapidly evolving workplace. How did you deal with the change? (Make sure the candidate is flexible.)

19. Share an experience in which you successfully coordinated with others. How about a coordination effort that was not as successful?

20. Share an experience in which you created two- and three-dimensional images depicting objects in motion or illustrating a process.

21. What are some long-range objectives that you developed in your last job? What did you do to achieve them?

22. Name a time when you identified strengths and weaknesses of alternative solutions to problems. What was the impact?

23. How do you balance cooperation with others and independent thinking? Share an example. (Try to determine if the candidate has a cooperative attitude or is otherwise good-natured.)

24. Describe the techniques you have used to make objects or characters to appear lifelike or moving.

25. In your experience, what is the key to ensuring your company was compliant with all laws, regulations and standards that were applicable to your area of responsibility?

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26. Provide an example when your ethics were tested.

27. Share an example of when you established and accomplished a goal that was personally challenging. What helped you succeed?

28. Provide an effective method you have used to create storyboards showing the flow of animation and mapping out key scenes and characters.

29. Share an example of when you went above and beyond the "call of duty". (Look for answers that show the candidate is dependable.)

30. Share an experience in which you created a successful animated narrative sequence under a tight deadline.